

# Proximity operator computation for video restoration.

Émilie Chouzenoux

Center for Visual Computing - INRIA Saclay, CentraleSupélec, France  
Laboratoire d'Informatique Gaspard Monge - CNRS, Univ. Paris-Est Marne-la-Vallée, France

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## In collaboration with



F. Abboud



J.-C. Pesquet

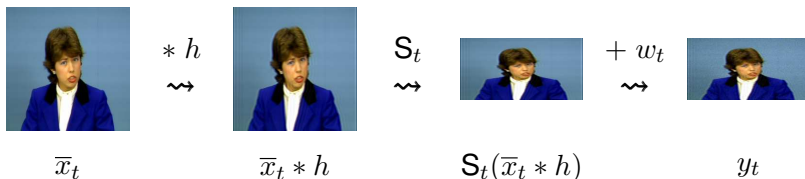


J.-H. Chenot  
Institut National de l'Audiovisuel (INA)



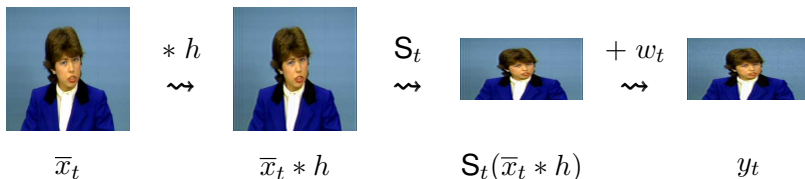
L. Laborelli

# Video restoration problem



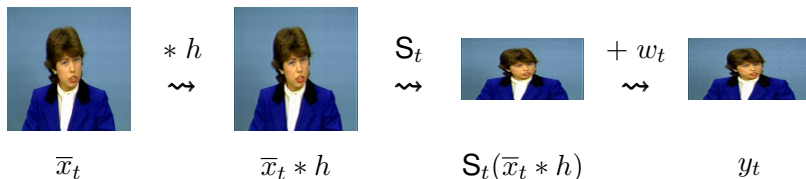
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# Video restoration problem



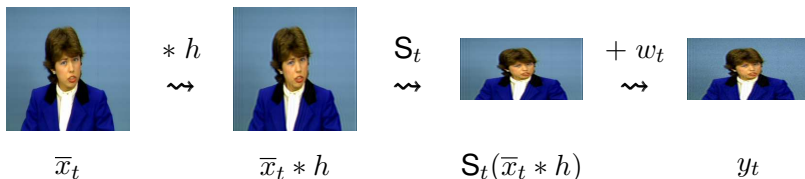
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- ▶  $h \in \mathbb{R}^P$  : convolution kernel.

# Video restoration problem



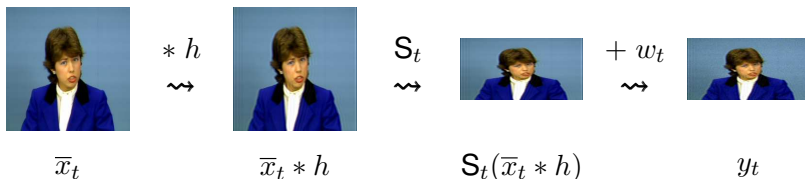
- ▶  $(\bar{x}_t)_{1 \leq t \leq T} \in \mathbb{R}^{TN}$  : original video sequence.
- ▶  $h \in \mathbb{R}^P$  : convolution kernel.
- ▶  $S_t \in \mathbb{R}^{L \times N}$  : row decimation operator with  
 $S_t = S_o$  for odd values of  $t$  and  $S_t = S_e$  for even values of  $t$ .

# Video restoration problem



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- ▶  $(w_t)_{1 \leq t \leq T} \in \mathbb{R}^{TL}$  : unknown additive noise.
- ▶  $(y_t)_{1 \leq t \leq T} \in \mathbb{R}^{TL}$  : interlaced blurred video sequence ( $N = 2L$ ).

# Objective function

$$\underset{x \in \mathbb{R}^{TN}}{\text{minimize}} \quad F(x) = \Phi(x) + \Psi(x)$$

$\Phi$   $\rightsquigarrow$  least squares data fidelity term:

$$(\forall x \in \mathbb{R}^{TN}) \quad \Phi(x) = \frac{1}{2} \sum_{t=1}^T \|\mathbf{S}_t(h * x_t) - y_t\|^2,$$

$\Psi$   $\rightsquigarrow$  regularization term:

$$(\forall x \in \mathbb{R}^{TN}) \quad \Psi(x) = \sum_{t=1}^T \Psi_t(x_t) + \mathbf{M}(x),$$

where  $(\forall t \in \{1, \dots, T\})$   $\Psi_t$  encourages **spatial regularity** and **domain constraints** on video frame  $x_t$ , and  $\mathbf{M}$  is a **temporal regularization** term between neighboring frames.

# Minimization strategy

\* Minimization of  $F = \Phi + \Psi$  using the **PALM approach**: ([Bolte *et al.*, 2013])

Each image  $x_t$  is updated **sequentially** thanks to a **forward-backward** iteration combining:

1. a **gradient step** on  $\Phi$  with respect to  $x_t$ ,
2. a **proximal step** on the restriction to  $x_t$  of  $\Psi$ .

## CONTENT OF THIS TALK:

How to compute the proximity operator of a convex function within a general metric, with limited memory and low computation time?  
⇒ **Exploit duality and preconditioned block alternation schemes!**

# Outline of the talk

1. Proximal operator
2. Dual forward-backward algorithms
  - ▶ Dual forward-backward algorithm
  - ▶ Block preconditioned DFB algorithm
  - ▶ Convergence results
3. Experimental results
4. Distributed strategy

# Proximal operator

## Notation and definitions

The set of symmetric definite positive matrices of  $\mathbb{R}^{N \times N}$  will be denoted  $\mathcal{S}^+(\mathbb{R}^N)$ .

Let  $U \in \mathcal{S}^+(\mathbb{R}^N)$ . The weighted norm induced by  $U$  is

$$\|\cdot\|_U = \sqrt{\langle \cdot | U \cdot \rangle},$$

with the convention  $\|\cdot\| = \|\cdot\|_{\text{Id}}$ .

The conjugate of a function  $f: \mathbb{R}^N \rightarrow ]-\infty, +\infty]$  is  $f^*: \mathbb{R}^N \rightarrow [-\infty, +\infty]$  such that

$$(\forall u \in \mathbb{R}^N) \quad f^*(u) = \sup_{x \in \mathbb{R}^N} (\langle x | u \rangle - f(x)).$$

## Proximal operator <http://proximity-operator.net>

- Let  $\Gamma_0(\mathbb{R}^N)$  denote the set of proper lsc convex functions from  $\mathbb{R}^N$  to  $] - \infty, +\infty]$ .

The proximal operator  $\text{prox}_{U,f}(x)$  of  $f \in \Gamma_0(\mathbb{R}^N)$  at  $x \in \mathbb{R}^N$  relative to the metric induced by  $U \in \mathcal{S}^+(\mathbb{R}^N)$  is the unique vector  $\hat{y} \in \mathbb{R}^N$  such that

$$f(\hat{y}) + \frac{1}{2} \|\hat{y} - x\|_U^2 = \inf_{y \in \mathbb{R}^N} f(y) + \frac{1}{2} \langle y - x \mid U(y - x) \rangle.$$

## Proximal operator <http://proximity-operator.net>

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### CHARACTERIZATION OF PROXIMAL OPERATOR

$$(\forall x \in \mathbb{R}^N) \quad \hat{y} = \text{prox}_{U,f}(x) \Leftrightarrow x - \hat{y} \in U^{-1} \partial f(\hat{y}).$$

with  $\partial f$  the Moreau sub differential of  $f$ :

$$(\forall x \in \mathbb{R}^N) \quad \partial f(x) = \{t \in \mathbb{R}^N \mid (\forall y \in \mathbb{R}^N) f(y) \geq f(x) + \langle t \mid y - x \rangle\}.$$

## Proximal operator <http://proximity-operator.net>

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### MOREAU'S DECOMPOSITION FORMULA

$$(\forall x \in \mathbb{R}^N) \quad \text{prox}_{U,f^*}(x) = x - U^{-1} \text{prox}_{U^{-1},f}(Ux)$$

# Properties of proximal operator

	$f(x)$	$\text{prox}_f(x) = \text{prox}_{\text{Id},f}(x)$
translation $z \in \mathbb{R}^N$	$f(x - z)$	$z + \text{prox}_f(x - z)$
quadratic perturbation $z \in \mathbb{R}^N, \alpha > 0, \gamma \in \mathbb{R}$	$f(x) + \alpha \ x\ ^2/2 + \langle x   z \rangle + \gamma$	$\text{prox}_{\frac{f}{\alpha+1}}\left(\frac{x-z}{\alpha+1}\right)$
scaling $\rho \in \mathbb{R}^*$	$f(\rho x)$	$\frac{1}{\rho} \text{prox}_{\rho^2 f}(\rho x)$
quadratic function $L \in \mathbb{R}^{M \times N}, \gamma > 0, z \in \mathbb{R}^M$	$\gamma \ Lx - z\ ^2/2$	$(\text{Id} + \gamma LL^\top)^{-1}(x - \gamma L^* z)$
isomorphism $L \in \mathbb{R}^{M \times N}, LL^\top = \mu \text{Id}, \mu > 0$	$f(Lx)$	$x - \mu^{-1} L^\top (x - \text{prox}_{\mu f}(Lx))$
reflexion	$f(-x)$	$-\text{prox}_f(-x)$
separability	$\sum_{n=1}^N \varphi_n(x^{(n)})$ $x = (x^{(n)})_{1 \leq n \leq N}$	$(\text{prox}_{\varphi_n}(x^{(n)}))_{1 \leq n \leq N}$
indicator function	$\iota_C(x)$	$P_C(x)$
support function	$\iota_C^*(x) = \sigma_C(x)$	$x - P_C(x)$
composite function	$f(x) + \sum_{j=1}^J h_j(A_j x)$	<b>Iterative strategy!</b>

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Which strategy in the context of large scale optimization ?

# Dual forward-backward algorithms

# Primal problem

## PRIMAL PROBLEM

Compute  $\text{prox}_g(\tilde{x})$  with  $g = f + h \circ A$  and  $\tilde{x} \in \mathbb{R}^N$ :

$$\underset{x \in \mathbb{R}^N}{\text{minimize}} \quad f(x) + h(Ax) + \frac{1}{2} \|x - \tilde{x}\|^2$$

where

- ▶  $f$  belongs to  $\Gamma_0(\mathbb{R}^N)$ ,
- ▶  $h$  belongs to  $\Gamma_0(\mathbb{R}^M)$ ,
- ▶  $A \in \mathbb{R}^{M \times N}$ .

**Qualification condition:**  $\text{ri}(A(\text{dom } f)) \cap \text{ri}(\text{dom } h) \neq \emptyset$ .

## Dual problem

### DUAL PROBLEM

$$\underset{y \in \mathbb{R}^M}{\text{minimize}} \quad \varphi\left(-A^\top y + \tilde{x}\right) + h^*(y),$$

- $\varphi = (f + \frac{1}{2}\|\cdot\|^2)^*$  is the Moreau envelope of parameter 1 of  $f^*$  with a **nonexpansive** (i.e. 1-Lipschitzian) gradient.

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⇒ we can apply the **forward-backward** algorithm:

### Initialization

┌  $\beta = \|A\|^2, \epsilon \in ]0, 1], y_0 \in \mathbb{R}^M.$

For  $n = 0, 1, \dots$

┌  $\gamma_n \in [\epsilon\beta^{-1}, (2 - \epsilon)\beta^{-1}]$   
┌  $\tilde{y}_n = y_n - \gamma_n \nabla (\varphi \circ (-A^\top \cdot + \tilde{x})) (y_n),$   
┌  $y_{n+1} = \text{prox}_{\gamma_n h^*}(\tilde{y}_n)$

## Dual forward-backward algorithm

According to Moreau's decomposition formula, and the expression  $\nabla\varphi = \text{Id} - \text{prox}_{f^*}$ , the previous algorithm is equivalent to:

### Initialization

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For  $n = 0, 1, \dots$

$$\left[ \begin{array}{l} \gamma_n \in [\epsilon\beta^{-1}, (2 - \epsilon)\beta^{-1}] \\ x_n = \text{prox}_f(\tilde{x} - A^\top y_n) \\ \tilde{y}_n = y_n + \gamma_n A x_n, \\ y_{n+1} = \tilde{y}_n - \gamma_n \text{prox}_{\gamma_n^{-1}h}(\gamma_n^{-1}\tilde{y}_n). \end{array} \right.$$

⇒ Convergence of both  $(x_n)_{n \in \mathbb{N}}$  and  $(y_n)_{n \in \mathbb{N}}$  proved in [Combettes *et al.*, 2011].

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⇒ A special case is **Dykstra-like algorithm** [Bauschke *et al*, 2007], itself generalizing the Dykstra algorithm for computing the projection onto the intersection of convex sets.

## Dual forward-backward algorithm

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⇒ The DFB algorithm is also known, in machine learning, as the **dual ascent algorithm**.

## Proposed acceleration strategy

- ✗ In the context of large scale problems, accelerating the DFB algorithm is of main interest:
  - ↪ A **variable metric** strategy is introduced to improve the convergence rate (see [Repetti *et al.*, 2014]).
  - ↪ A **block-coordinate** strategy is adopted for better flexibility, and reduction of the computational cost per iteration ( $\sim$  Gauss-Seidel methods).

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### LINK WITH EXISTING WORKS:

- **Dual coordinate ascent algorithms** [Shalev-Shwartz *et al.*, 2013] , [Jaggi *et al.*, 2014]  $\Rightarrow$  Stochastic selection of blocks.

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### LINK WITH EXISTING WORKS:

- Dual coordinate ascent algorithms
- Accelerated proximal alternating descent [Chambolle *et al.*, 2015]  
⇒ FISTA-like acceleration.

## Proposed acceleration strategy

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### LINK WITH EXISTING WORKS:

- Dual coordinate ascent algorithms
- Accelerated proximal alternating descent
- Sparse Kaczmarz algorithm [Lorentz *et al.*, 2014]  $\Rightarrow$  When  $f$  is the  $\ell_1$  norm, and  $h$  is the sum of indicator functions of singletons.

# Primal problem

## PRIMAL PROBLEM

Compute  $\text{prox}_g(\tilde{x})$  with  $(\forall x \in \mathbb{R}^N) \quad g(x) = f(x) + \sum_{j=1}^J h_j(A_j x)$ ,

where

- ▶  $f$  belongs to  $\Gamma_0(\mathbb{R}^N)$ ,
- ▶  $(\forall j \in \{1, \dots, J\})$   $h_j$  belongs to  $\Gamma_0(\mathbb{R}^{M_j})$ ,
- ▶  $(\forall j \in \{1, \dots, J\})$   $A_j \in \mathbb{R}^{M_j \times N}$ .

# Primal problem

## PRIMAL PROBLEM

$$\underset{x \in \mathbb{R}^N}{\text{minimize}} \quad f(x) + \sum_{j=1}^J h_j(A_j x) + \frac{1}{2} \|x - \tilde{x}\|^2,$$

where

- ▶  $f$  belongs to  $\Gamma_0(\mathbb{R}^N)$ ,
- ▶  $(\forall j \in \{1, \dots, J\})$   $h_j$  belongs to  $\Gamma_0(\mathbb{R}^{M_j})$ ,
- ▶  $(\forall j \in \{1, \dots, J\})$   $A_j \in \mathbb{R}^{M_j \times N}$ .

## Qualification condition:

$$(\forall j \in \{1, \dots, J\}) \quad \text{ri}(A_j(\text{dom } f)) \cap \text{ri}(\text{dom } h_j) \neq \emptyset$$

## Dual problem

### DUAL PROBLEM

$$\underset{(y^j)_{1 \leq j \leq J} \in \mathbb{R}^M}{\text{minimize}} \quad \varphi\left(-\sum_{j=1}^J A_j^\top y^j + \tilde{x}\right) + \sum_{j=1}^J h_j^*(y^j),$$

► The right part of the criterion is now **separable** with respect to the dual components.

⇒ We can apply the **block-coordinate variable metric strategy** from [Chouzenoux *et al.*, 2014] to solve the dual problem:

At each iteration  $n \in \mathbb{N}$ , a **block** index  $j_n$  is selected. The corresponding dual variable  $y_n^{j_n}$  is updated, according to a **preconditioned forward-backward** rule, while all the other dual variables are kept unchanged.

# Dual block preconditioned forward-backward algorithm

## Algorithm DBFB:

Initialization

$$\left[ \begin{array}{l} B_j \in \mathbb{R}^{M_j \times M_j} \text{ with } B_j \succeq A_j A_j^\top, \quad \forall j \in \{1, \dots, J\} \\ \epsilon \in ]0, 1], (y_0^j)_{1 \leq j \leq J} \in \mathbb{R}^M, z_0 = -\sum_{j=1}^J A_j^\top y_0^j. \end{array} \right.$$

For  $n = 0, 1, \dots$

$$\left[ \begin{array}{l} \gamma_n \in [\epsilon, 2 - \epsilon] \\ j_n \in \{1, \dots, J\} \\ x_n = \text{prox}_f(\tilde{x} + z_n) \\ \tilde{y}_n^{j_n} = y_n^{j_n} + \gamma_n B_{j_n}^{-1} A_{j_n} x_n \\ y_{n+1}^{j_n} = \tilde{y}_n^{j_n} - \gamma_n B_{j_n}^{-1} \text{prox}_{\gamma_n B_{j_n}^{-1}, h_{j_n}}(\gamma_n^{-1} B_{j_n} \tilde{y}_n^{j_n}) \\ y_{n+1}^j = y_n^j, \quad \forall j \in \{1, \dots, J\} \setminus \{j_n\} \\ z_{n+1} = z_n - A_{j_n}^\top (y_{n+1}^{j_n} - y_n^{j_n}). \end{array} \right.$$

# Proximity operator within a general metric

- Computation of  $\text{prox}_{C,g}(\tilde{x})$  with  $C \in \mathcal{S}^+(\mathbb{R}^N)$  ?

## Algorithm DBFB:

Initialization

$$\begin{aligned} & B_j \in \mathbb{R}^{M_j \times M_j} \text{ with } B_j \succeq A_j C^{-1} A_j^\top, \quad \forall j \in \{1, \dots, J\} \\ & \epsilon \in ]0, 1], (y_0^j)_{1 \leq j \leq J} \in \mathbb{R}^M, z_0 = -C^{-1} \sum_{j=1}^J A_j^\top y_0^j. \end{aligned}$$

For  $n = 0, 1, \dots$

$$\gamma_n \in [\epsilon, 2 - \epsilon]$$

$$j_n \in \{1, \dots, J\}$$

$$x_n = \text{prox}_{C,f}(\tilde{x} + z_n)$$

$$\tilde{y}_n^{j_n} = y_n^{j_n} + \gamma_n B_{j_n}^{-1} A_{j_n} x_n$$

$$y_{n+1}^{j_n} = \tilde{y}_n^{j_n} - \gamma_n B_{j_n}^{-1} \text{prox}_{\gamma_n B_{j_n}^{-1}, h_{j_n}}(\gamma_n^{-1} B_{j_n} \tilde{y}_n^{j_n})$$

$$y_{n+1}^j = y_n^j, \quad \forall j \in \{1, \dots, J\} \setminus \{j_n\}$$

$$z_{n+1} = z_n - C^{-1} A_{j_n}^\top (y_{n+1}^{j_n} - y_n^{j_n}).$$

## Particular case when $f = 0$

- When  $f = 0$ , the algorithm simplifies as follows:

### Algorithm DBFB0:

Initialization

$$\left[ \begin{array}{l} B_j \in \mathbb{R}^{M_j \times M_j} \text{ with } B_j \succeq A_j A_j^\top, \quad \forall j \in \{1, \dots, J\} \\ \epsilon \in ]0, 1], (y_0^j)_{1 \leq j \leq J} \in \mathbb{R}^M, x_0 = \tilde{x} - \sum_{j=1}^J A_j^\top y_0^j. \end{array} \right.$$

For  $n = 0, 1, \dots$

$$\left[ \begin{array}{l} \gamma_n \in [\epsilon, 2 - \epsilon] \\ j_n \in \{1, \dots, J\} \\ \tilde{y}_n^{j_n} = y_n^{j_n} + \gamma_n B_{j_n}^{-1} A_{j_n} x_n \\ y_{n+1}^{j_n} = \tilde{y}_n^{j_n} - \gamma_n B_{j_n}^{-1} \text{prox}_{\gamma_n B_{j_n}^{-1}, h_{j_n}}(\gamma_n^{-1} B_{j_n} \tilde{y}_n^{j_n}) \\ y_{n+1}^j = y_n^j, \quad \forall j \in \{1, \dots, J\} \setminus \{j_n\} \\ x_{n+1} = x_n - A_{j_n}^\top (y_{n+1}^{j_n} - y_n^{j_n}). \end{array} \right.$$

## Convergence result

### ASSUMPTIONS:

1. The functions  $f$  and  $(h_j)_{1 \leq j \leq J}$  are semi-algebraic.
2. For every  $j \in \{1, \dots, J\}$ , the restriction of  $h_j^*$  to its domain is continuous.
3. For every  $j \in \{1, \dots, J\}$ , matrix  $B_j$  is definite positive.
4. The sequence  $(j_n)_{n \in \mathbb{N}}$  is chosen according to a quasi-cyclic rule, i.e. there exists  $K \geq J$  such that, for every  $n \in \mathbb{N}$ ,  $\{1, \dots, J\} \subset \{j_n, \dots, j_{n+K-1}\}$ .

If the sequence  $(y_n)_{n \in \mathbb{N}} = ((y_n^j)_{1 \leq j \leq J})_{n \in \mathbb{N}}$  is bounded, then this sequence converges to a solution to the dual problem. In addition, the sequence  $(x_n)_{n \in \mathbb{N}}$  converges to the proximity operator of  $g$  evaluated at  $\tilde{x}$ .

## Convergence rate result

Suppose that the previous assumptions hold and that  $\hat{x}$  and  $\hat{y}$  are the limits of  $(x_n)_{n \in \mathbb{N}}$  and  $(y_n)_{n \geq 1}$ , respectively.

There exists  $\alpha \in ]0, +\infty[$  and  $\lambda \in ]0, +\infty[$  such that, for every  $n \geq 1$ ,

$$\|x_n - \hat{x}\| \leq \lambda \|A\| n^{-\alpha}, \quad \|y_n - \hat{y}\| \leq \lambda n^{-\alpha}.$$

In addition, if one of the following conditions is met:

1. the dual cost function is strongly convex,
2.  $f$  is Lipschitz differentiable and  $A$  is surjective,
3. for every  $j \in \{1, \dots, J\}$ ,  $h_j$  is Lipschitz differentiable,
4. the dual cost function is a piecewise polynomial function of degree 2,
5.  $f$  is a quadratic function and, for every  $j \in \{1, \dots, J\}$ ,  $h_j^*$  is a piecewise polynomial function of degree 2,

then, there exists  $\tau \in [0, 1[$  and  $\lambda' \in ]0, +\infty[$  such that, for every  $n \geq 1$ ,

$$\|x_n - \hat{x}\| \leq \lambda' \|A\| \tau^n, \quad \|y_n - \hat{y}\| \leq \lambda' \tau^n.$$

# Parallel dual block forward-backward algorithm

- Link with the method from [Combettes *et al.*, 2011]:

## Algorithm PDBFB:

Initialization

$$\begin{aligned} & (\omega_j)_{1 \leq j \leq J} \in ]0, 1]^J \text{ such that } \sum_{j=1}^J \omega_j = 1, \\ & \beta \geq \max_{j \in \{1, \dots, J\}} \|A_j\|^2, \\ & B_j = \beta \omega_j^{-1} I_{M_j}, \quad \forall j \in \{1, \dots, J\} \\ & \epsilon \in ]0, 1], (y_0^j)_{1 \leq j \leq J} \in \mathbb{R}^M, x_0 = \tilde{x} - \sum_{j=1}^J A_j^\top y_0^j. \end{aligned}$$

For  $n = 0, 1, \dots$

$$\begin{aligned} & \gamma_n \in [\epsilon, 2 - \epsilon] \\ & \text{For } j = 1, \dots, J \\ & \quad \begin{aligned} & \tilde{y}_n^j = y_n^j + \gamma_n B_j^{-1} A_j x_n \\ & y_{n+1}^j = \tilde{y}_n^j - \gamma_n B_j^{-1} \text{prox}_{\gamma_n B_j^{-1}, h_j}(\gamma_n^{-1} B_j \tilde{y}_n^j) \end{aligned} \\ & x_{n+1} = x_n - \sum_{j=1}^J A_j^\top (y_{n+1}^j - y_n^j). \end{aligned}$$

# Experimental results

# Simulation framework

## Test video sequences:

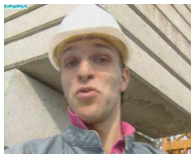
- ↪ Synthetic sequences **Foreman** and **Claire** ( $N = 352 \times 288$ , resp.  $N = 360 \times 288$ ,  $T = 50$ ), corrupted with a blur and a white Gaussian noise.
- ↪ Real blurry interlaced video sequences **Tachan** and **Au théâtre ce soir** provided by INA ( $L = 720 \times 288$ ,  $T = 80$ ).

## Restoration strategy:

- ★ Minimization using PALM algorithm.
- ★  $(\forall t \in \{1, \dots, T\}) \Psi_t = \eta \text{sltv} + \iota_{[x_{\min}, x_{\max}]}^N$  with  $\eta > 0$ , sltv the semi-local total variation [Condat, 2014], and  $M$  is a nonsmooth temporal regularization term [Abboud et al, 2014].

Among Algorithms BDFB, BDFB0 and PBDFB, which one is the most efficient for the computation of the proximal inner loops?

## Visual results



*Frames extracted from the noisy blurred interlaced field (top) and restored progressive image (bottom), of the Foreman sequence. Input SNR = 25.54dB, output SNR = 28.95dB.*

## Visual results



*Frames extracted from the noisy blurred interlaced field (top) and restored progressive image (bottom), of the Claire sequence. Input SNR = 25.27dB, output SNR = 29.21dB.*

## Visual results



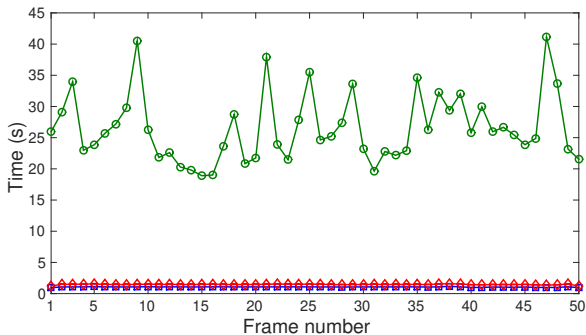
*Frames extracted from the noisy blurred interlaced field (top) and restored progressive image (bottom), of **Tachan** sequence.*

## Visual results



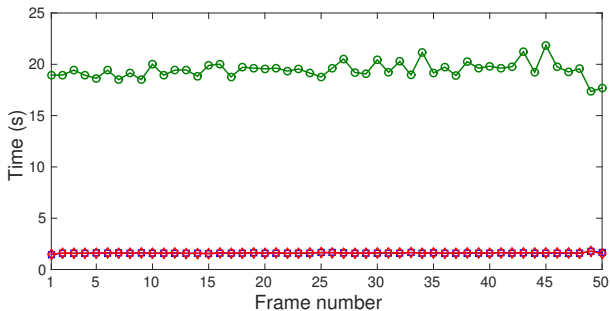
*Frames extracted from the noisy blurred interlaced field (top) and restored progressive image (bottom), of **Au théâtre ce soir** sequence.*

# Speed



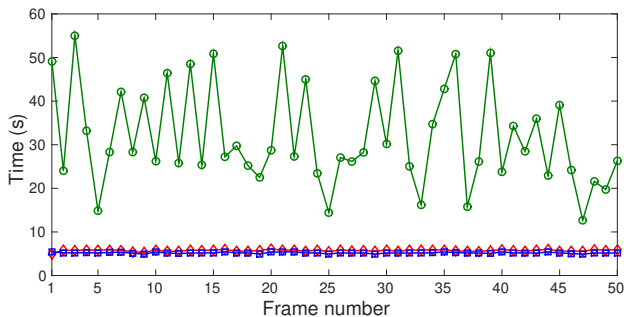
Averaged execution time (in s.) per **Foreman** frame using BDFB  $\square$ , BDFB0  $\diamond$  or PBDFB  $\circ$

# Speed



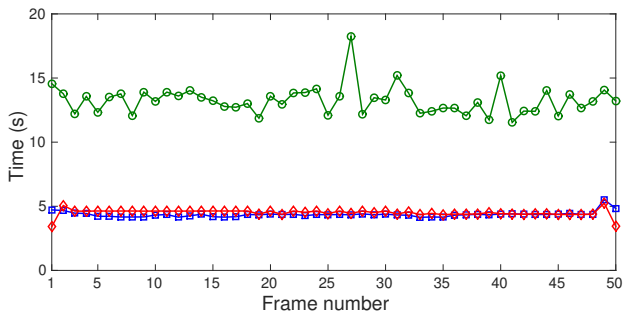
Averaged execution time (in s.) per **Claire** frame using BDFB  $\square$ , BDFB0  $\diamond$  or PBDFB  $\circ$

# Speed



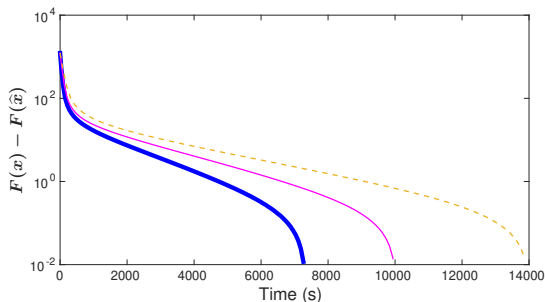
Averaged execution time (in s.) per **Tachan** frame using BDFB  $\square$ , BDFB0  $\diamond$  or PBDFB  $\circ$

# Speed



Averaged execution time (in s.) per **Au théâtre ce soir** frame using BDFB  $\square$ ,  
BDFB0  $\diamond$  or PBDFB  $\circ$

## Benefit of preconditioning



Average execution time per **Foreman** frame for proximity step in BDFB algorithm using **preconditioning**, **no preconditioning using exact norms** and **no preconditioning using approximate norms**.

# Distributed strategy

## Distributed formulation

### ORIGINAL PROBLEM

$$\text{Find } \hat{x} = \operatorname{argmin}_{x \in \mathbb{R}^n} \sum_{j=1}^J h_j(A_j x) + \frac{1}{2} \|x - \tilde{x}\|^2.$$

### REFORMULATED PROBLEM

$$\text{Find } \hat{x} = \operatorname{argmin}_{\mathbf{x}=(x^j)_{1 \leq j \leq J} \in \Lambda_J} \sum_{j=1}^J h_j(A_j x^j) + \frac{1}{2} \sum_{j=1}^J \omega_j \|x^j - \tilde{x}\|^2.$$

Standard coupling constraint:

$$\Lambda_J = \left\{ \begin{bmatrix} x^1 \\ \vdots \\ x^J \end{bmatrix} \in \mathbb{R}^{NJ} \mid x^1 = \dots = x^J \right\}.$$

## Local form of consensus

- We define  $(\mathbb{V}_\ell)_{1 \leq \ell \leq L}$  of  $\{1, \dots, J\}$  with cardinality  $(\kappa_\ell)_{1 \leq \ell \leq L}$  such that

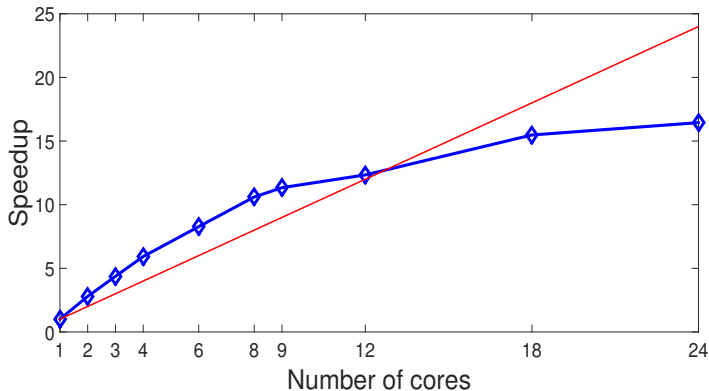
$$\mathbf{x} \in \Lambda \quad \Leftrightarrow \quad (\forall \ell \in \{1, \dots, L\}) \quad (x^j)_{j \in \mathbb{V}_\ell} \in \Lambda_{\kappa_\ell}.$$

- $\mathbb{V}_\ell$  can be viewed as the  $\ell$ -th hyperedge of a connected hypergraph with nodes  $\{1, \dots, J\}$ .
- Resolution by application of BDFB to the problem:

$$\underset{\mathbf{x}=(x^j)_{1 \leq j \leq J} \in \mathbb{R}^{NJ}}{\text{minimize}} \quad \sum_{j=1}^J h_j(A_j x^j) + \sum_{\ell=1}^L \iota_{\Lambda_{\kappa_\ell}}(\mathbf{S}_\ell \mathbf{x}) + \frac{1}{2} \sum_{j=1}^J \omega_j \|x^j - \tilde{x}\|^2.$$

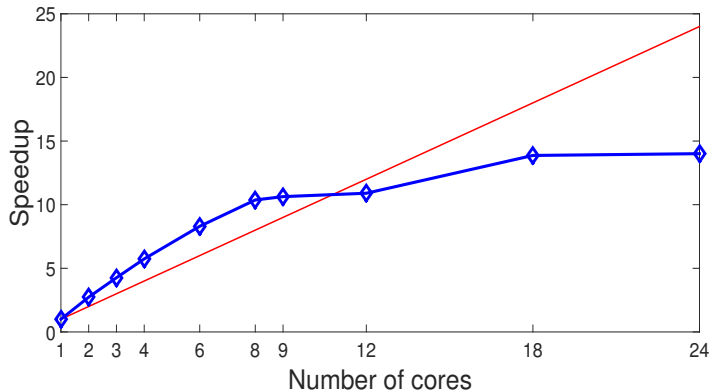
where, for every  $\ell \in \{1, \dots, L\}$   $\mathbf{S}_\ell \in \mathbb{R}^{N\kappa_\ell \times NJ}$  is some decimation operator.

## Experimental results (Julia programming language)



Speedup w.r.t. the number of used cores for **Foreman** sequence: **proposed method** versus **linear speedup**.

## Experimental results (Julia programming language)



Speedup w.r.t. the number of used cores for **Claire** sequence: 'proposed method' versus linear speedup.

## Conclusion

Deterministic primal-dual splitting algorithm to handle efficiently the computation of the proximity operator of composite convex functions.

- ✓ Convergence guaranteed for both its primal and dual iterates,
- ✓ High flexibility in the selection of blocks,
- ✓ Possibility to include sophisticated preconditioning strategy,
- ✓ Good performance in the context of video restoration,
- ✓ Extension to distributed optimization.

## Some of our references ...



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